

## Stellar Magnitudes and Colors (Cont'd):

There are some practical issues related to measuring the luminosity of stars. An apparatus does not measure  $f_\nu$  directly.

Instead, the observed intensity can be expressed as:

$$f \equiv \int_0^\infty f_\nu T_\nu F_\nu R_\nu d\nu$$

where:

- $T_\nu$ : measures fractional transmission due to Earth's atmosphere. This is relevant for ground-based observations, but not space-based observations.

- $F_\nu$ : fractional sensitivity of the measuring apparatus. It is characterized by a mean frequency  $\nu_0$  (at which the apparatus is most sensitive) and a full width half maximum (FWHM) that specifies the band of frequencies over which significant sensitivity exists.

-  $R_N$ : efficiency of the detector (ratio between energy detected and incident energy upon the detector). No apparatus has 100% efficiency.

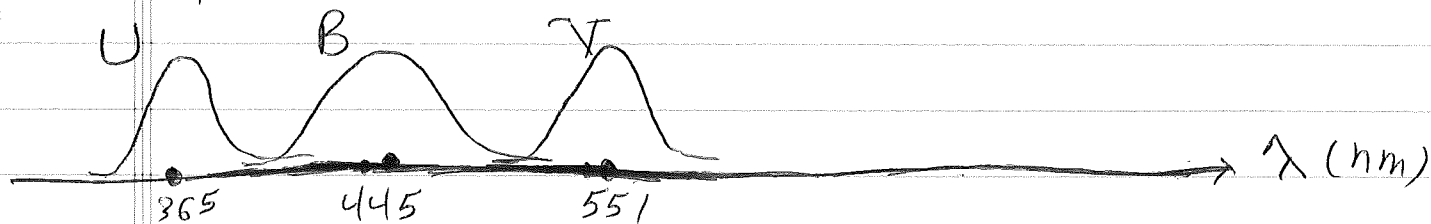
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Lets consider  $\wedge$  commonly used frequency bands, their mean

frequencies and FWHM's:

<u>Band</u>	$\lambda_{\text{eff}}$ (nm)	$W_{\lambda}$ (nm)
U (Ultraviolet)	365	66
B (Blue)	445	94
V (Visible)	551	88
R (Red)	658	138
I (Infrared)	806	149
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Pictorially, we have:



For historical reasons, astronomical measurements (especially those in the optical band) are quoted in terms of magnitude<sup>de</sup>, which is related to "f" in a logarithmic fashion:

$$m = -2.5 \log \left( \int_0^{\infty} f_{\nu} d\nu \right) + C_{bol} \quad *$$

"m" is the apparent bolometric magnitude, and  $C_{bol}$  is a constant decided by convention. It is chosen such that:

$$F = (2.75 \times 10^{-5}) 10^{-0.4m} \text{ erg cm}^{-2} \text{ s}^{-1}$$

For a sun-like star located at a distance of 10 pc we have  $m \sim 4.8$ .

The absolute bolometric magnitude is related to "m" as follows:

$$m - M = 5 \log r - 5 \quad **$$

Here "r" is the distance in parsecs,

In reality, one need to take some corrections into

account. Equation ~~is~~ then becomes;

$$m - M = 5 \log r - 5 + A + k$$

Here A takes photon absorption or scattering by the interstellar medium into account. K accounts for the redshift of photons (e.g., due to cosmological expansion, gravitational redshift, ...).

For different bands we can define corresponding magnitud<sup>es</sup>

$$U \equiv m_U, \quad B \equiv m_B, \quad V \equiv m_V, \quad \dots$$

Similarly  $M_U, M_B, M_V, \dots$ . The difference between these magnitudes is called color index:  $U-B, B-V, \dots$ .

These differences represent ratio of fluxes, and hence are an intrinsic property of the spectrum, which is independent of the distance.

Lets consider Sun. For Sun we have;

$$m_U = -26.06$$

$$m_B = -26.16$$

$$m_V = -26.78$$

$$M_U = +5.51$$

$$M_B = +5.41$$

$$M_V = +4.79$$

This results in:

$$U-B = +0.10, \quad B-V = +0.62$$

Implying that Sun is deficient in the ultraviolet (hence not very hot). For a hot star we have  $U-B, B-V < 0$ .

Next, we consider the 60 nearest stars<sup>(within 5.2 pc)</sup> we know, of

these:

- 32 (including Sun) are single, but 6 appear to have unseen companions.
- 22 are in binary systems, but 2 of these pairs appear to have a third companion (unseen).
- 6 are in two triple systems, which are in a close binary plus one outer star.

The range of luminosity and magnitude for these 60 stars is as follows:

<u>Number</u>	<u><math>L/L_0</math></u>	<u><math>M_V</math></u>
2	7.6 - 23	+1.3 $\rightarrow$ 2.4
3 (including Sun)	0.4 - 7	+2.5 $\rightarrow$ 4.9
6	0.07 - 0.7	+5.0 $\rightarrow$ 7.4
6	0.007 - 0.07	+7.5 $\rightarrow$ 9.9
19	$7 \times 10^{-4}$ - $7 \times 10^{-3}$	+10.0 $\rightarrow$ 12.4
18	$7 \times 10^{-5}$ - $7 \times 10^{-4}$	+12.5 $\rightarrow$ 14.9
6	$2 \times 10^{-5}$ - $7 \times 10^{-5}$	+15.0 $\rightarrow$ 16.7

This implies that:

- Most of the nearby stars are very dim.
- Only 4 are brighter than Sun.
- One (Sirius A) is 23 times brighter than Sun. It puts

out more light than the other 59 combined.

- Most light comes from few, very bright stars (also very massive).

- Most of the mass is in lots of dim little stars.

These are typical for our galaxy ( $\sim 10^{11}$  stars).